Format 2:39 - 1 PROJECT

The Housekeeper - Living Room

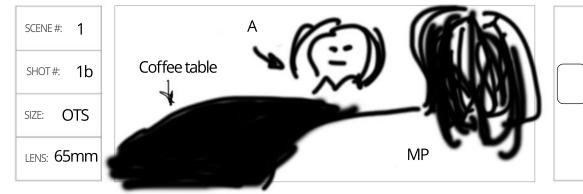


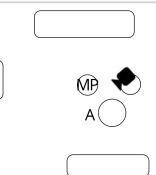


Slow dolly in on Mrs Parker who is reading on her tablet. Starts as WS ends on MCU when her head turns calling Angela. Then pick up from the bump, MCU on Angela for her line MP walks out of frame.



Dolly tracking on Angela attending to MP. Not the exact ending frame Tighter comp, eye level of Mrs Parker who is sitting, camera will tilt down as Angela cleans table. Dolly back





Camera on stick, high angle, OTS of MP as she gets up to leave They bump into each other. We must never see the back of Angela's head

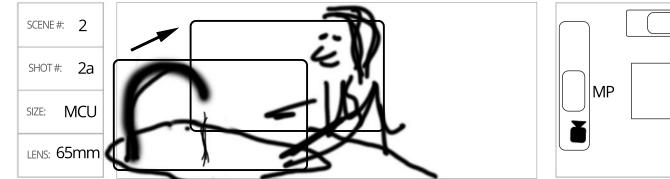
Format 2:39 - 1 PROJECT

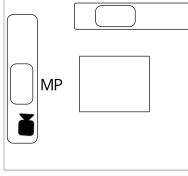
The Housekeeper - Kitchen

PAGE _2 / _13



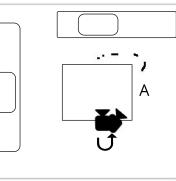
Dolly shot / Pan
Mrs Parker walks in frame and
goes to the sink
Angela goes to the fridge
Mrs Parker leaves passing in
front of camera

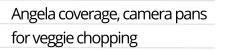




Camera on tap and hands come into frame, then pan and Tilt on MP



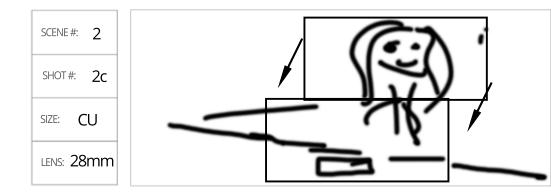


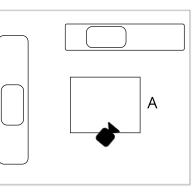


Format 2:39-1 PROJECT

The Housekeeper - Kitchen

PAGE <u>3</u> / <u>13</u>





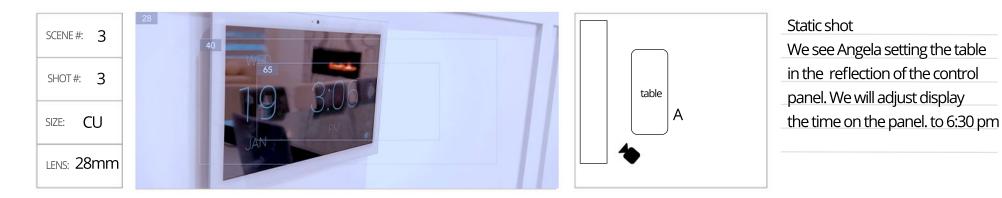
Start on Angela's Face then Tilt down as she pours the milk into the dog bowl.



SCENE #:	
SHOT #:	
SIZE:	
LENS:	

Format 2:39 - 1 PROJECT

The Housekeeper - TV Room

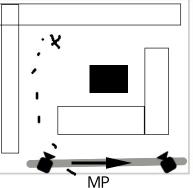


Scene # 4 MP inspecting dining table



Dolly shot
Mrs Parker comes down the stairs
Camera follows her and pans
as she arrives in the TV room
Angela in BG setting table





Slightly wider shot than this
Below eye level
Dolly shot
Mrs Parker walks into frame, dolly
right and pan

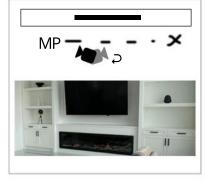
Format 2:39-1 PROJECT

The Housekeeper - TV Room

PAGE _5 / _13

SCENE #: 3 SHOT #: 3c SIZE: MS LENS: 65mm





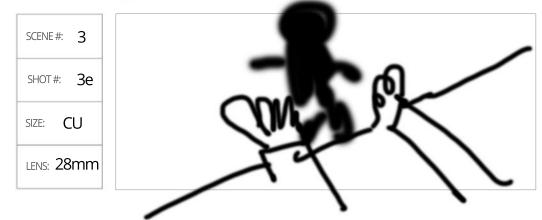
MΡ

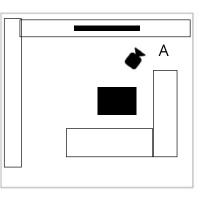
MP checks for dust Camera pans as she walks by.

The next shot is likely the continuation of this one.



MP sees something she's not happy with and calls Angela, pan to Angela who's coming in.





High angle on Angela fixing the statue then pan to her reaction

Format 2:39 - 1 The Housekeeper - Dinning Room PROJECT



Nice to hav	/e
Camera or	n stick, high angle
no movem	lent
MP walks a	cross frame.

PAGE _6 / _13



Camera on stick, MP walks toward
We won't have a full table set up

SHOT #: SIZE: LENS:	SCENE #:		
SIZE:			
	SHOT #:		
LENS:	SIZE:		
	LENS:		

Format 2:39 - 1 PROJECT

The Housekeeper - Laundry room







Not exact frame,
Camera on stick further back and
panned toward the washer.
A bit below eye level.
Tilts down when she
opens washer door.



MP walks into frame and opens door, hand goes in, pulls out leash

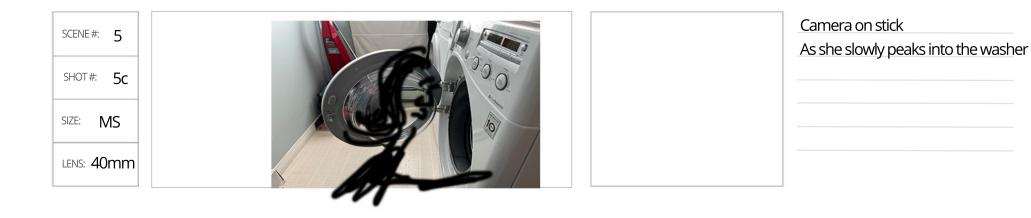
PROJECT The Housekeeper - Laundry room

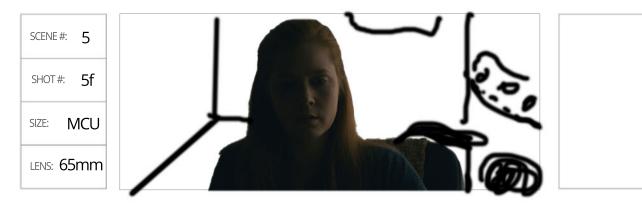
PAGE	8	/	13
PAGE -	ð	1.	15





Insert on dog tag	





MCU on her face as she drops her phone and says "Charlotte", she will quickly take her head away from washer and camera will follow

Format 2:39-1 PROJECT The Housekeeper - Baby room PAGE 9 / 13





Format 2:39-1 The Housekeeper - Baby room PAGE __10 / _13

SCENE #: 6 Crib POV of dog bowl on the floor (lamp) High angle tilted down SHOT #: 6c change table MΡ SIZE[:]POV-MS LENS: 28mm O Dog bowl SCENE #: 6 Crib (lamp) Eye level on stick MP looks at crib SHOT #: 6d change table MS MΡ SIZE: LENS: 28mm O Dog bowl Eye level, MP slowly walks toward SCENE #: 6 Crib (lamp) the crib, then dolly up (faster than she walks) so it becomes OTS shot SHOT #: 6e MP change table MWS SIZE: LENS: 28mm

O Dog bowl

Format 2:39 - 1 The Housekeeper - Baby room PAGE 11 / 13 PROJECT Cheat move the crib away from wall SCENE #: 6 (lamp) Low angle Crib MP approaching crib SHOT #: 6f change table We see the top of crib not the bunp MP We need to see that she lifts the MS SIZE: blanket. LENS: 28mm O Dog bowl SCENE #: 6 Crib (lamp) CU on hand caressing bump MP SHOT #: 6g change table CU SIZE: LENS: 65mm **O** Dog bowl MP's reaction after seeing the SCENE #: 6 (lamp) turkey Crib Eye Level SHOT #: 6h change table She turns her head to look at MP MCU the door SIZE: LENS: 65mm O Dog bowl

Format 2:39-1 PROJECT

SCENE #: 6

SHOT #:

SHOT #:

SIZE:

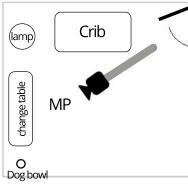
LENS:

6g

The Housekeeper - Baby room

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Crib

MP

(lamp)

table

I would like a wide shot completely blurry that zooms in super fast and ends on an ECU of her eye. So starts with ECU on her eye,

(use diopter?) and dolly out without adjusting focus (in post I will reverse the shot and speed it up for dramatic effect). It might to be done with a gimbal since the dolly might be in the shot.

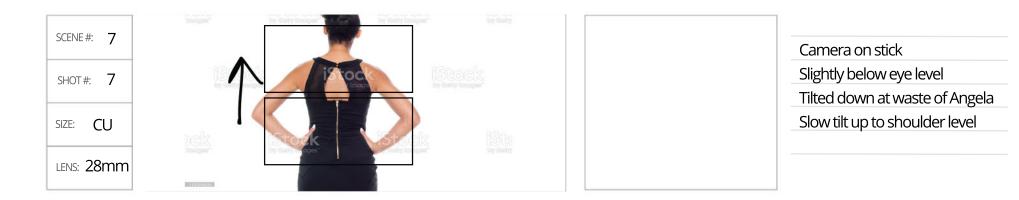
Similar to shot 6e but lower angle MP runs out of frame Camera moves slowly towards the crib to reveal turkey, we will need to put stuffed animals / blanket in a way that moving the camera closer will show the turkey.

size: CU Lens: 65mm	O Dog bowl
SCENE #:	



Format 2:39 - 1 PROJECT

The Housekeeper - Kitchen



SCENE #:	
SHOT #:	
SIZE:	
LENS:	

SCENE #:	
SHOT #:	
SIZE:	
LENS:	